

README

SusuEat

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This Prototype was developed on the iPhone 7 using Xcode 12.0.1 with a SDK version of iOS 14.0. The .zip file can be downloaded from our website. To run the app using Xcode on your Mac:

1. install Xcode to your Mac
2. Download the .zip file from our website
3. Unzip the file
4. Open Xcode
5. Select “open a project or file”
6. Locate the directory where the file is, then select the file, and select the XCODEPROJ
7. Select the device simulator you would like to run on
8. Click the run button

Operating Instructions:

Upon launching the app, you'll be presented with a login screen.

Once logged-in, you will see all restaurants on the map. Personal recommended restaurants list will be shown after you've used the filtering function which is based on your personal preference.

Current meetups will be shown on the main page. Users can tap the “join” button to join the meetup, or tap on “create a meetup” to invite friends to have meals together!

Limitations:

Due to the time and resource constraints of this project, there are a few limitations in the functionality of certain features of our app.

The estimated waiting time of each restaurant is randomly assigned hard-coded information and all restaurant information (name, location, address) is manually created. We could not retrieve these information online as we would have to individually visit these stores to gather the required information, which would take too much time.